

Devlin Grimm

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Art Educator and Media Theorist. I combine my professional experience in the arts and mass media with my passion for education to create meaningful and accessible work. I challenge my collaborators and students to think critically about the art and entertainment they create and consume. Research interests include Television, Comedy, Art History, Theatre History, Disability Studies, and Animation.

Education

California Institute of the Arts, Valencia, CA Master of Arts, Aesthetics and Politics	2016-2017
University of Wisconsin, Milwaukee, WI Bachelor of Arts, Art History. Minor, Theatre.	2012-2015
North East Wisconsin Technical College, Green Bay, WI Course work general education.	2011
Ripon College, Ripon, WI Course work in Theatre and Studio Art.	2002-2004

Publications

<i>Ducks Don't Back Down</i> , Animation Studies 2.0	2020
<i>Allegorical CATS</i> , <i>Metaphorical CATS</i> , Animation Studies 2.0	2019
<i>The Resurrected Cyborg</i> , Cinephile 13.1	2019
<i>Self Aware Slippage</i> , In/Form Magazine	2017

Presentations

<i>Star Trek Optimism</i> , Midwest Popular Culture Association (postponed due to COVID-19)	Fall 2021
<i>CATS and Camp: The Uncanny and the Uneasy</i> , Society for Animation Studies	Summer 2021
<i>Un-situated: Jokes in the Age of Streaming</i> , American Humor Society Association (postponed due to COVID-19)	Summer 2020
<i>Death by Hanging</i> , Other Places Art Fair (cancelled due to COVID-19)	Spring 2020
<i>The Mary Tyler Moore Show and More Shows</i> , WHAP lecture series.	Fall 2017
<i>Actor to Audience and Back Again</i> , Undergraduate Research Symposium.	Spring 2015

Professional Organizations

Society for Animation Studies, Member
ASIFA, Hollywood Chapter, Voting Member
Women in Animation, Member

Professional Experience

Independent Art and Writing Tutor, High School and College Level	2022
Senior Recruiter, Sony Pictures Animation	2021-2022
<p>Sourced artistic talent for Academy award winning animation studio for both feature and series division. Sourced Independent artists, filmmakers, and video game designers for pitch decks. Provided class presentations and portfolio reviews for bachelors and masters level animation students throughout the United States and Canada. Organized partnerships, events, and panels with professional animation organizations including Lightbox, CTN, Annecy, AfroAnimation, Trojan Horse is a Unicorn, Rise Up Animation, and Exceptional Minds.</p> <p>Developed novel education proposals to promote diversity and inclusion within the animation industry. Emphasis on partnerships with state schools and community colleges, and developing scholarships for non-traditional students.</p> <p>Provided copy for department social media presence and publications. Mentored junior colleagues.</p>	
Assistant Director of Admissions for the Animation Programs, CalArts.	2017-2021
<p>Provided written and in-person education and counseling on the benefits of art education. Represented the Animation Programs at academic and animation industry events. Organized on campus events. Conducted portfolio reviews and present to prospective students around North America. Coordinated acceptance and enrollment process. Redesigned and wrote general and accessible tours for visitor experience. Wrote copy and edited portfolio requirements and material specific to Animation Programs.</p>	
Special Faculty, CalArts School of Critical Studies and School of Film/Video	2016-2021
<p>Designed interdisciplinary and project oriented classes. Lectured and lead seminars for upper level general education classes.</p> <p>Provided mentorship for students.</p>	
Tour Guide and Education Assistant, Milwaukee Public Museum	2016
<p>Lead public and private tours for science and history museum.</p>	
Instructor, UW-Milwaukee Peck School of the Arts	2015-2016
<p>Teaching and grading assistant for theatre classes, 100 and 300 level.</p>	
Technical Director, WFRV-TV5 and WITI Fox6	2007-2013
<p>Worked within production team for local, state, and national live broadcasts.</p> <p>Electrical grip and camera for location shows.</p> <p>Commercial script writing and editing.</p>	
Scenic Designer, Evergreen Theatre	2002-2012
<p>Designer and Master Carpenter for children's theatre and touring shows.</p>	