

Devlin Grimm

Art and Media History Educator. I combine my professional experience in the arts and mass media with my passion for education to create meaningful and accessible work. I challenge my collaborators and students to think critically about the art and entertainment they create and consume. Research interests include Animation, Television, Comedy, Art History, Theatre History, and Disability Studies.

Education

California Institute of the Arts, Valencia, CA	2016-2017
Master of Arts, Aesthetics and Politics	
Thesis: <i>The Mary Tyler Moore Show and More Shows: The Semiotic Shift in Joke Telling in the American Sitcom</i>	
First Reader: James Wiltgen	
Second Reader: Norman Klein	
University of Wisconsin, Milwaukee, WI	2012-2015
Bachelor of Arts, Art History. Minor, Theatre.	
North East Wisconsin Technical College, Green Bay, WI	2011
Course work general education.	
Ripon College, Ripon, WI	2002-2004
Course work in Theatre and Studio Art.	

Professional Teaching Appointments

Adjunct Instructor, Milwaukee Institute of Art and Design Milwaukee, Wisconsin	2023-present
Course & curriculum development for junior commercial and fine artists Develop novel group learning activities to connect material to a variety of learners Thesis and independent study mentorship Courses include: <i>Beyond Embodiment: Disability Representation in Film</i> <i>Professional Practice for Animators</i> <i>History of Animation</i> <i>Subversive Stop-Motion</i>	
Visiting Workshop Leader, University of Wisconsin, Milwaukee Milwaukee, Wisconsin	2023-present
Lead rigorous and productive critique for playwriting students	
Special Faculty, CalArts School School of Film/Video Valencia, California/Virtual	2020-2021
Course & curriculum development for junior commercial and fine artists Develop theory-supported approaches to staging plays and performance artworks	

remotely

Courses include:

Zoom and Other Brechtian Glitches

Visiting Instructor, CalArts Department of Extended Studies

2018-2020

Valencia, California

Workshop leader for professional portfolio development

Graduate and Undergraduate Teaching Appointments

Teaching Assistant, CalArts School of Critical Studies

2016-2017

Valencia, California

Buying and Selling the History of Los Angeles with Norman Klein

Parallel Worlds with Norman Klein

Instructing Assistant, UW-Milwaukee Peck School of the Arts

2014-2016

Introduction to Theater with Alvaro Rios

The Milwaukee Theater Experience with Raeleen McMillion

Professional Experience

Freelance Grant, Creative, and Copywriter

2022-present

Remote

Major Client: Ravensburger USA, Flavor Text Writer

2024-2025

Wrote multiple, iterative submissions for client prompts including product descriptions, product names, game mechanic titles, character-driven dialogue, poetry, and puns.

Worked within strict guidelines to create only usable submissions under intellectual property agreements with the Walt Disney Corporation.

Major Client: The Pasadena Playhouse, Grant Writer

2024

Created best practice workflows and accompanying digital infrastructure to integrate Development, Creative, and Marketing departments for the Playhouse.

Wrote boilerplate language highlighting the artistic direction and legacy of the Tony award winning playhouse, organized by word count for easy access and usability.

Wrote specialized and general operating grants for the Playhouse earning over 60 million dollars.

Maintained applications, grant cycle correspondence, and relationships with organizations including the National Endowment for the Arts, US Bank, FEMA, and the David Lee Foundation.

Worked with Pasadena City College on the PUPS program, employing and providing job training in the arts for community college students.

Independent College and Career Counselor

2022-2025

Remote

Specialized in mentoring art and animation students and early career artists.

In-depth and tailored portfolio and social media reviews.

Provided copy editing, writing mentorship, and other feedback on resumes and CVs.

Clients include animation designers, story artists, creative writers, voice actors, producers, art educators, and show-runners.

Speaking engagements for Art and Design schools across the United States, including Art Center, Otis, and Ringling.

Senior Recruiter, Sony Pictures Animation
Los Angeles, CA

2021-2022

Sourced artistic talent for Academy and Annie Award winning animation studio for both feature and series division.

Sourced independent artists, filmmakers, and video game and toy designers for development pitch decks.

Developed novel, research driven education proposals to promote diversity and inclusion within the animation industry with an emphasis on partnerships with state schools and community colleges, and developing scholarships for non-traditional students.

Provided class presentations and portfolio reviews for bachelors and masters level animation students throughout the United States and Canada.

Organized partnerships, events, and panels with professional animation organizations including Lightbox, CTN, Annecy, AfroAnimation, Trojan Horse is a Unicorn, Rise Up Animation, and Exceptional Minds.

Wrote and edited copy for department social media presence and publications.

Mentored junior colleagues.

Assistant Director of Admissions for the Animation Programs, CalArts.
Valencia, CA

2017-2021

Provided written and in-person education and counseling on the benefits of art education for prospective students from around the world.

Represented the Animation Programs at academic and animation industry events, including the Ottawa International Animation Festival, GLAS Animation Festival, and an animation screening in partnership with the Consulate-General of Japan

Conducted portfolio reviews for and presented to prospective students around North America.

Coordinated and lead faculty application reviews, acceptance, and enrollment processes.
Redesigned and wrote general and disability accessible tours for visitor experience.

Technical Director, WFRV-TV5 and WITI Fox6
Green Bay and Milwaukee, WI

2007-2013

Worked within production team for local, state, and national live broadcasts.
Electrical grip, camera, and audio operator for location shows.
Commercial and news script writing and editing.

Scenic Designer and Master Carpenter, Evergreen Theatre
Green Bay, WI

2002-2012

Designer and Master Carpenter for children's theatre and touring shows.
Worked with limited budget to create fantastic, whimsical, and practical sets.

Coordinated and instructed volunteers on basic construction and painting.
Mentored children and teenagers in technical theatre.
Full show list available upon request.

Selected Publications

(Article Pending Review), <u>Animation Studies 2.0</u>	2026
<i>Ducks Don't Back Down</i> , <u>Animation Studies 2.0</u>	2020
<i>Allegorical CATS, Metaphorical CATS</i> , <u>Animation Studies 2.0</u>	2019
<i>The Resurrected Cyborg</i> , <u>Cinephile 13.1</u>	2019
<i>Self Aware Slippage</i> , <u>In/Form Magazine</u>	2017

Selected Presentations, Acceptances, and Qualitative Research Performances

<i>Star Trek Optimism</i> , Midwest Popular Culture Association	Fall 2021
Conference canceled	
<i>CATS and Camp: The Uncanny and the Uneasy</i> , Society for Animation Studies	Summer 2021
Virtual	
<i>Un-situated: Jokes in the Age of Streaming</i> , American Humor Society Association	Summer 2020
Conference canceled	
<i>Death by Hanging</i> , Other Places Art Fair	Spring 2020
Event canceled.	
<i>The Mary Tyler Moore Show and More Shows</i> , WHAP lecture series	Fall 2017
Los Angeles, CA	
<i>"A Shark is a Form of Time,"</i> Site specific locations on the CalArts campus	Fall 2016
Valencia, CA. Restaged in gallery space in Spring 2017	
<i>Actor to Audience and Back Again</i> , Undergraduate Research Symposium.	Spring 2015
Milwaukee, WI	
<i>Slightly Bigger Women</i> , UWM Peck School of the Arts	Spring 2015
Co-Director and Improvisation Coach	
Milwaukee, WI	

Professional Organizations

Society for Animation Studies, Member
Society for Cinema and Media Studies, Member
Women in Animation, Member
Association Internationale du Film d'Animation, Central Chapter, Member
Association Internationale du Film d'Animation, Hollywood Chapter, Former Voting Member

Professional References available on request.